



## Burnt Tree Primary Physical Education Curriculum Map

### EYFS

*inquisitiveness, equality, morality*

**Explore** walking using different pathways

**Explore** moving and making shapes with our bodies

**Explore** pushing and bouncing

**Explore** jumping and hopping

**Explore** creating our own movement sequences

**Explore** moving a ball using our feet

**Understand** taking turns, keeping the scores and playing by the rules

### Year 1

*appreciation, imagination, bravery*

**Combine** movements together

**Apply** running skills to established games

**Explore** dodging

**Explore** game strategies

**Develop** linking a range of movements together

**Create** movement sequences

**Develop** keeping possession using hands and feet

**Develop** passing and receiving using hands and feet

**Consolidate** jumping skills

Year 2

attentiveness, understanding, self-belief

**Develop** jumping skills

**Combine** sending and receiving skills

**Introduce** teamwork and building trust

**Develop** moving a ball using our feet

**Create** movements using expression

**Create** transitions between movements

**Understand** attacking and defending

**Introduce** agility, balance and co-ordination

**Develop** throwing and catching skills

**Respond** to rhythms in music

**Create** expressive motifs

**Understand** the transition between attack and defence

**Consolidate** throwing and catching

### Year 3

Problem solving, reassurance, resilience, collaboration

**Introduce** passing and receiving

**Introduce** symmetry and asymmetry

**Explore** working together as a team

**Extend** sequences in paired work

**Introduce** passing to create space

**Apply** learning using apparatus

**Introduce** outwitting an opponent

**Apply** throwing within a game

**Introduce** dribbling and taking control

**Understand** how to bat and field

**Develop** dance skills

**Explore** the relationship between running and speed

### Year 4

Decision making, confidence, accountability, communication

**Develop** sequences including bridges

**Develop** passing and retrieving skills

**Introduce** shooting skills

**Develop** collaboration and communication

Creating space to win points

Develop dribbling skills

Introduce backhand and forehand

Apply previous learning into 3v3 games

Introduce bowling and striking

Explore running for distance

Year 5

consideration, honesty, creativity, self-will

Explore running as a team

Create movements using improvisation

Develop fielding techniques

Refine batting, bowling and fielding skills

Develop sequences with a range of interlinking movements

Refine attacking and defending skills

Refine racket skills

Refine dribbling

Introduce acting as a leader

Introduce counter balances

Explore a range of passes

Year 6

evaluation esteem self-motivation

**Refine** leadership qualities

**Apply** tactics in game scenario

**Consolidate** batting bowling and fielding

**Organise** team formations

**Apply** tactics to win a point

**Perform** with technical control

**Understand** the main components of fitness

**Create and apply** attacking tactics

**Introduce** mirroring

**Refine** shooting

**Consolidate** passing and receiving